**Undergraduate University Study of Visual Arts and Visual Culture**

FIRST SEMESTER

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| **COURSE TITLE** | **Basicsof Visual Arts** | | | | | | | | | | | | |
| **Code** | | UAL001 | | | Year of Study | | | | 1/I. | | | | |
| **Name of Lecturer** | | M. Sc. Barbara Gaj, Senior Lecturer | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 15 | | 0 | 0 |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquisition of fundamental concepts in the field of art theory; visual language, morphology, composition elements and perspective presentation of space, as well as the application of the acquired knowledge in the formal analysis of a work of art. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having attended and completed *Basicsof Visual Arts*, the students will be able to:   1. Describe, specify and explain the basic notions of visual language and composition of a work of art. 2. Use and apply these notions in the formal analysis of a work of art. 3. Develop visual perception and observation of various elements of form while analysing a work of art. 4. Differentiate and compare works of art characteristic of various stylistic periods and / or authors, and identify individual artistic speech and artistic handwriting (facture) 5. Write a seminar paper and independently analyse a work of art in the field of painting, sculpture and architecture. 6. Evaluate artistic qualities of a work of art. | | | | | | | | | | | |
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| **COURSE TITLE** | **Basics of Architecture and Urban Environments** | | | | | | | | | | | | |
| **Code** | | UAL002 | | | Year of Study | | | | 1/I. | | | | |
| **Name of Lecturer** | | Duško Violić, Lecturer | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 45 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Introduce the students to the architectural and urban heritage of the ancient civilizations, Antiquity, early Christian era, pre-Romanesque, Romanesque, Gothic, Renaissance, and Baroque period. Acquire knowledge of the construction specifics of particular periods and cultures. Master stylistic characteristics of architecture. Acquaint the most distinguished works of architecture and their authors. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Identify the elements of architecture incurred in a particular stylistic period. 2. Differentiate stylistic characteristics of architecture. 3. Explain the typology of urbanism throughout centuries. 4. Master technical terminology of architecture and urbanism. 5. Independently use technical literature. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **UVOD U IKONOLOGIJU** | | | |
| **Kod** | | UAL010 | Godina studija | 1/I. |

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| **COURSE TITLE** | **Basics of the Presentation of Space** | | | | | | | | | | | | |
| **Code** | | UAL011 | | | Year of Study | | | | 1/I. | | | | |
| **Name of Lecturer** | | Duško Violić, Lecturer | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Developing skills for perceiving space and solving spatial problems through constructive methods. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Determine the relationship between various types of projections, as well as identify and explain elementary geometric constructions. 2. Draw a side view and a lateral view of a point, line, figure and various 3D geometric shapes. 3. Explain the relationships between different geometric creations, two planes, and a line and a plane. 4. Create axonometric projections of the assigned 3D geometric shapes. 5. Draw a spatial setting in a perspective. | | | | | | | | | | | |
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| **COURSE TITLE** | **LANGUAGE CULTURE** | | | | | | | | | | | | |
| **Code** | | UAL70I | | | Year of Study | | | | 1/I. | | | | |
| **Name of Lecturer** | | Ph.D. Sanja Brbora, Senior Lecturer | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | | / | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | 0% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Identification of the general characteristics of language. Developing linguistic, communicative and pragmatic competences. Habituation to actively using language reference books. Communicative competence in education. Raising the level of language culture in general. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | Increased level of linguistic, communicative and pragmatic competences. Increased language awareness. Improved management of written and oral academic assignments. Practical use of language manuals. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **SLIKARSTVO I** | | | |
| **Kod** | | UAL004  ISVU: ........... | Godina studija | 1/I. |

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| **COURSE TITLE** | **SCULPTURE 1** | | | | | | | | | | | | |
| **Code** | | UAL005 | | | Year of Study | | | | 1/I. | | | | |
| **Name of Lecturer** | | Dragan Dužević, Senior Lecturer | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Introduction to the basics of sculpture: concept, development, laws.  Acquainting and acquiring knowledge of the basic sculptural techniques.  Exploring and developing skills in using various materials, means and contents of sculptural expression in relief (low relief, abstract form).  Understanding and evaluation of a sculptural relief work as a visual artistic expression. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Sculpture 1*, the student will be able to:   1. Define, describe, and identify the basic notions, developments and laws of sculpture and visual language (visual and compositional elements). 2. Describe, explain, differentiate and give example of the basic techniques in sculpture. 3. Identify the differences between a reproductive work and an artistic sculptural work. 4. Define, differentiate and explain various sculptural forms (relief, statue). 5. Define and distinguish types of relief. 6. Prepare a gerist for relief. 7. Create a relief in clay material. 8. Perform casting in negative and positive. 9. Perform retouching and repairing of casts. 10. Interpret and present own work as a visual work of art. 11. Evaluate and analyse a work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Graphics 1** | | | | | | | | | | | | |
| **Code** | | UAL006 | | Year of Study | | | 1/I. | | | | | | |
| **Name of Lecturer** | | Edvin Dragičević, Associate Professor  Slobodan Tomić, Assistant Professor | | ECTS value | | | 4 | | | | | | |
| Associates | | Maja Khoualdi (Zemunik Mužinić), Assistant | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 30 | |  | | 15 | |  |
| Type of Course | | Compulsory | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquainting the notion of Graphics as a specific type of visual artistic expression, its emergence and development throughout the History of Art and Applied Arts.  Acquainting, identifying and applying technical and visual expressive possibilities of individual graphic techniques.  Developing competences and skills for using various drawing and graphic supplies.  Acquainting and developing skills and creativity in using graphical tools, colours and other material characteristic of the graphic high print procedure.  Mastering the processes of preparing the matrix and printing in monochrome high print techniques; woodcut, linocut.  Mastering the technical and technological procedures for the purpose of creating an independent work of art.  Identifying and understanding visual qualities of a graphic sheet as an independent work of art.  Developing creative thinking and ability of passing aesthetic judgement. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Graphics 1*, the student will be able to:   * 1. Identify the differences between the reproductive and artistic role of graphics both within the historical-artistic context and contemporary cultural and artistic tendencies.   2. Create a template appropriate to the visual expression of monochrome graphic high print.   3. Apply various drawing techniques, graphical tools and supplies in the creation of the matrix, depending on different materials (linoleum, PVC, wood).   4. Acquire and be able to undertake all the prearrangements necessary for printing a graphic sheet (preparing the matrix, preparing the colours, using the roller, preparing the matrix frame, preparing the matrix base, etc.).   5. Know how to use a high-pressure printing press (adjusting the pressure, making proof sheets, etc.)   6. Create a graphic print in a monochrome high print technique.   7. Participate in the activities of the graphic workshop using high print techniques.   8. Develop skills for critical evaluation and interpretation of the visual elements and aesthetic qualities of a specific graphic technique (?) and graphic sheet   9. Evaluate own and other’s work in technical-executive, aesthetic and conceptual terms. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **CRTANJE AKTA I** | | | | |
| **Kod** | | UAL007  ISVU: ............. | **Kod** | | UAL007  ISVU: ............. |
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| **NAZIV PREDMETA** | **Engleski jezik I (Film i video)** | | |
| **Kod** | UAR00E | Godina studija | 1/I. |

SECOND SEMESTER

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| **COURSE TITLE** | **Art of the Ancient World** | | | | | | | | | | | | |
| **Code** | | UAP102 | | | Year of Study | | | | 1/II. | | | | |
| **Name of Lecturer** | | Joška-Tea Katunarić, Senior Lecturer | | | ECTS value | | | | 6 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 60 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | 30% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquire knowledge of the art, culture and history of the ancient world cultures and civilizations in Europe, North America and the Middle East, from prehistoric era to the affirmation of Christianity.  Master relevant terminology, acquire the chronology, comprehend the development of artistic styles, and identify the monuments and written records.  Understand the perception of beauty and the interpretation of the works of art of the ancient world cultures and civilizations.  Acquire critical evaluation of the ancient world’s works of art in the context of time of their emergence, as well as their significance in the development of world culture. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the second semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Identify and define the stylistic and historical periods of the Antiquity, 2. relate the previously acquired knowledge to the newly acquired knowledge regarding a specific subject related to the course content, 3. eloquently explain the artistic, stylistic, cultural and historical characteristics of a particular period and its monuments, 4. compare and discuss the specifics of different periods and monuments, 5. express oneself knowledgably, and concisely present the examined technical resources in writing, 6. clearly interpret the acquired knowledge in front of an audience, 7. encourage a debate on a specific problem using arguments. | | | | | | | | | | | |
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| **COURSE TITLE** | **Art of the Late Antiquity and Early Middle Ages** | | | | | | | | | | | | | |
| **Code** | | UAL112 | | | Year of Study | | | | 1/II. | | | | | |
| **Name of Lecturer** | | Ph.D. Ita Praničević Borovac, Senior Lecturer | | | ECTS value | | | | 6 | | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | | S | | E | T |
| 60 | | 15 | | 0 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | | |
| Objectives | | Acquiring the basic knowledge of the architecture and visual arts of the late Antiquity and the Early Middle Ages – from 3rd to 11th century - in the Mediterranean, in Europe, and on the territory of Croatia.  Developing competences for using scientific and technical literature in the approach and treatment of individual thematic units.  Acquiring technical terminology.  Encouraging critical curiosity about the examined material.  Acquiring knowledge and skills that allow access to other general and specialized courses in the history and theory of Art. | | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the second semester of the undergraduate studies in Visual Arts and Visual Culture | | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Explain the emergence and sequence, and define the main features, of the artistic expression of the late Antiquity, early Christian era and early Byzantine era, as well as of the art of the periods of the Great Migration and the formation of the early medieval European cultures. 2. Perceive similarities and peculiarities of the cultural groups within each of the two epochs considered. 3. Interpret the most prominent works of art of this period. 4. Evaluate the national cultural heritage in the context of European Art history. 5. Master technical terminology. 6. Independently use technical and scientific literature. 7. Present and apply the acquired knowledge in solving similar tasks during the study. | | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **SLIKARSTVO II (DVK)** | | | | | | | | | | | | |
| **Kod** | | UAL104  ISVU: ........... | | | **Kod** | | | | UAL104  ISVU: ........... | | | | |
| **Nositelj/i predmeta** | | red. prof. Mateo Perasović,  izv. prof. Željko Marović,  doc. Glorija Oreb | | | **Nositelj/i predmeta** | | | | red. prof. Mateo Perasović,  izv. prof. Željko Marović,  doc. Glorija Oreb | | | | |
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| Status predmeta | | obvezni | | | Status predmeta | | | | obvezni | | | | |
| **OPIS PREDMETA** | | | | | | | | | | | | | |
| Ciljevi predmeta | | Usvajanje znanja i predodžbi iz osnovnih crtačkih i slikarskih tehnika i umjetničkih postupaka, kao i prijenos istih na druge korisnike. | | | | | | | | | | | |
| Uvjeti za upis predmeta i ulazne kompetencije potrebne za predmet | | Izvršene studentske obveze predviđene programom kolegija Slikarstvo I (potpis nositelja kolegija) | | | | | | | | | | | |
| Očekivani ishodi učenja na razini predmeta (4-10 ishoda učenja) | | 1. Prepoznati, analizirati i opisati osnovni slikarski instrumentarij.  2. Definirati osnovneslikarske tehnike.  3. Napraviti akromatsku sliku prema trodimenzionalnoj geometrijskoj formi.  4. Napraviti monokromnu tonsku sliku prema trodimenzionalnoj geometrijskoj formi.  5. Napraviti polikromatsku kompoziciju prema mrtvoj prirodi.  6. Napraviti kolorističku studiju glave. | | | | | | | | | | | |
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| **COURSE TITLE** | **SCULPTURE 2** | | | | | | | | | | | | |
| **Code** | | UAL105 | | | Year of Study | | | | 1/II. | | | | |
| **Name of Lecturer** | | Dragan Dužević, Senior Lecturer | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquainting and acquiring knowledge of the basic techniques of relief in sculpture.  Exploring and developing skills in using various materials, means and contents of sculptural expression in relief (high relief, figuration).  Understanding and evaluating a sculptural relief work as a visual artistic expression. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Students obligation defined by the *Sculpture 2* course programme (lecturer’s signature) completed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Sculpture 2*, the student will be able to:   1. Define, describe, and identify types of relief (low relief, high relief) 2. Define, state, explain, and differentiate abstraction and figuration in a work of sculpture (relief) 3. Identify the differences between a reproductive work and an artistic sculptural work of relief. 4. Apply and use knowledge of relief in personal work. 5. Prepare a gerist for relief 6. Create a relief in clay material. 7. Perform casting in negative and positive. 8. Perform retouching, repairing and patination of casts. 9. Interpret and present own work as a visual work of art. 10. Evaluate and analyse a work. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Grafika II (DVK)** | | | |
| **Kod** | | UAL106 | Godina studija | 1/II. |

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| **NAZIV PREDMETA** | **CRTANJE AKTA II (DVK)** | | | |
| **Kod** | | UAL107  ISVU: ............. | **Kod** | UAL107  ISVU: ............. |

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| **COURSE TITLE** | **Use of Computers in Artistic-Visual Areas Teaching** | | | | | | | | | | | | |
| **Code** | | UAL113 | | | Year of Study | | | | 1/II. | | | | |
| **Name of Lecturer** | | Slobodan Tomić, Assistant Professor | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 15 | 0 |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Introduction to computer programs for processing photos and creating illustrations.  Acquisition of the skills necessary for using various digital graphic tools and utilities.  Mastering the process of creating illustrations and texts in graphics programs.  Understanding the advantages and limitations of digital techniques in relation to analogue techniques, and their permeation.  Introduction to the basic techniques of printing preparation.  Evaluation of technical and visual qualities of a digital illustration. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the second semester of the undergraduate studies in Visual Arts and Visual Culture | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the students will be able to:   1. Create illustrations and photomontages in Photoshop. 2. Apply a variety of digital techniques and tools in preparing illustrations. 3. Create illustrations in various formats. 4. Shape a typographic element and combine it with an illustration. 5. Apply digital techniques of correction and transformation on analogue illustrations. 6. Identify technical and visual differences between raster and vector images. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Engleski jezik II (Film i video)** | | |
| **Kod** | UAR10E | Godina studija | 1/II. |

**THIRD SEMESTER**

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| **COURSE TITLE** | **Art of the High and Late Middle Ages** | | | | | | | | | | | | |
| **Code** | | UAL214 | | | Year of Study | | | | 2/III. | | | | |
| **Name of Lecturer** | | Ph.D. Daniela Matetić Poljak, Senior Lecturer | | | ECTS value | | | | 6 | | | | |
| Associates | | - | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 60 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | - | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquainting the basic characteristics of the stylistic periods of the High and Late Middle Ages in Europe (Middle and Late Byzantine, Romanesque, Gothic, the Art of Islam on the Iberian Peninsula) and in Croatia (Romanesque and Gothic, with the emphasis on the heritage of Dalmatia).  Acquiring and mastering technical terminology.  Understanding the historical circumstances under which the art of particular stylistic periods emerged.  Insight into the specifics of particular regions’ stylistic expressions as the result of the cultural heritage, geo-political position and permeation of various cultural influences.  Independently research and present the assigned seminar topic. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the third semester of the undergraduate studies in Visual Arts and Visual Culture | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Art of the High and Late Middle Ages*, the students will be able to:   1. Differentiate basic stages of the stylistic periods in question. 2. Acquire and apply technical terminology. 3. Describe, analyse and compare particular works of art. 4. Identify basic stylistic and typological regional characteristics. 5. Distinguish the permeation of different impacts on particular regions and on particular works of art, and know how to place them in a particular historical and geographical context. 6. Understand the relationships within the religious framework (Catholicism, Orthodoxy and Islam), as well as the predetermination of the functions and formal characteristics of religious art and architecture. 7. Independently research and present the assigned seminar topic. | | | | | | | | | | | |
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| **COURSE TITLE** | **Art of the 15th and 16th century** | | | | | | | | | | | | |
| **Code** | | UAP206 | | | Year of Study | | | | 2/III. | | | | |
| **Name of Lecturer** | | Doroti Brajnov Botić, Lecturer | | | ECTS value | | | | 6 | | | | |
| Associates | | - | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 60 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Knowledge of European and national Art History of the 15th and 16th century (its characteristics, stylistic changes, regional schools, artistic influences, authors and works). | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the third semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Identify and name the most prominent authors and works of the Renaissance urbanism, architecture, sculpture and painting in Europe and Croatia. 2. Identify and explain the differences between Gothic and Renaissance art. 3. Explain the relationship between historical circumstances, scientific and technological development, and the creation of the works of art. 4. Specify Renaissance and Mannerism periodization. 5. Make connections between the similarities and differences of Renaissance tendencies across Europe. 6. Summarize characteristics of a style. 7. Interpret the most prominent works of art. 8. Explain the importance of linear or geometric perspective and its reflection on sculpture and painting. 9. Evaluate the national cultural heritage in the context of European and world History of Art. 10. Recognize the importance of conserving, protecting and restoring cultural heritage. | | | | | | | | | | | |
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| NAZIV PREDMETA | **Slikarstvo III (DVK)** | | | |
| Kod | | UAL204 | Year of Study | 2/III. |

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| **COURSE TITLE** | **SCULPTURE 3** | | | | | | | | | | | | |
| **Code** | | UAL205 | | | Year of Study | | | | 2/III. | | | | |
| **Name of Lecturer** | | Dragan Dužević, Senior Lecturer | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | After having completed the course, the student will be able to independently express himself in the field of modelling heads, portraits...  Mastering knowledge and skills in sculptural techniques. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Sculpture 2* exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Sculpture 3*, the student be able to:   1. Define, describe and explain portrait as a work of sculpture. 2. Discern, provide an example, and compare portraits as works of sculpture in different timeframes. 3. Recognize the differences, and evaluate a portrait as a reproductive work and artistic expression. 4. Apply and put into practice the knowledge of visual elements and compositional principles of making portraits in independent work. 5. Prepare a gerist for a portrait. 6. Create a portrait in clay material. 7. Perform casting in negative and positive. 8. Perform retouching, repairing and patination of casts. 9. Interpret and present own work as a visual work of art. 10. Evaluate and analyse a work of art. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | Grafika III (DVK) | | | |
| **Kod** | | UAL206 | Godina studija | 2/III. |

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| **COURSE TITLE** | **Interactive Media Design in Education 1** | | | | | | | | | | | | |
| **Code** | | UAL215 | | Year of Study | | | 2/III. | | | | | | |
| **Name of Lecturer** | | Slobodan Tomić, Assistant Professor | | ECTS value | | | 2 | | | | | | |
| Associates | |  | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 15 | |  | | 15 | |  |
| Type of Course | | Compulsory | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Introducing the concept of moving images and interactivity in digital media.  Acquiring skills in using the programs that encompass tools for processing moving images.  Examine the skills of combining vector and bitmap graphics.  Master animation tools (Adobe Flash).  Learn to combine typography and illustration in animation techniques. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the third semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Create illustrations in bitmaps and vector tools. 2. Prepare illustrations for printing or digital publishing. 3. Create moving images – frame by frame animation. 4. Create tweening animations in layers (plans). 5. Create simple montages. | | | | | | | | | | | |
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| Type of course | |  | | |  | | | | | | | | |
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| Student requirements | |  | | | | | | | | | | | |
| Monitor the students' work (write in the value of ECTS credits for each activity so that the total number of credits corresponds to the credit value of the course): | |  |  |  | |  | |  | | | |  | |
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| Assessment and evaluation of students' work during the course and at the final exam. | |  | | | | | | | | | | | |
| Required literature (available in the library and via other media) | |  | | | | |  | | |  | | | |
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| Supplementary reading | |  | | | | | | | | | | | |
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| Quality assurance methods that ensure the acquisition of established learning outcomes | |  | | | | | | | | | | | |
| Other (according to the proposer's opinion) | |  | | | | | | | | | | | |

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| **NAZIV PREDMETA** | **Crtanje akta III (DVK)** | | | |
| **Kod** | | UAL207 | Godina studija | 2/III. |

ELECTIVE

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| **COURSE TITLE** | **INTRODUCTION TO PHOTOGRAPHY** | | | | | | | | | | | | | | |
| **Code** | | UAL216 | | | | Year of Study | | | | 2/III. | | | | | |
| **Name of Lecturer** | | Mirko Pivčevič, Assistant Professor | | | | ECTS value | | | | 2 | | | | | |
| Associates | | Vicko Vidan | | | | Teaching (number of hours per semester) | | | | L | S | | E | T | |
| 15 | 0 | | 15 | 0 | |
| Type of Course | | Compulsory | | | | Percentage of e-learning | | | |  | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | | | |
| Objectives | | Introduction to the history of photography and its development.  Competence to use camera and master shooting techniques. | | | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the third semester of the undergraduate studies in Visual Arts and Visual Culture | | | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Know how to use camera. 2. Understand technical and creative uses of shutter speed and aperture. 3. Understand technical and creative uses of lenses. 4. Understand the basics of composition. 5. Be able to take and evaluate a photography. | | | | | | | | | | | | | |
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| **COURSE TITLE** | **Hand Block Printing** | | | | | | | | | | | | |
| **Kod** UAL203 | | UAL 203 | | Year of Study | | | 2/III. | | | | | | |
| **Name of Lecturer** | | Edvin Dragičević, Associate Professor | | ECTS value | | | 2 | | | | | | |
| Associates | | Maja Khoualdi (Zemunik Mužinić), Assistant | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 15 | |  | | 15 | |  |
| Type of Course | | Elective | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Through practical work, the students will learn about hand printing techniques and recent artistic practice of hand-printing of graphic sheets.  The students will be encouraged to experiment with materials and techniques.  Hand printing on various industrial materials will be practiced during the classes.  plastic, fabric, wood, metal, rubber, paper or other material adequate to be the base.  Getting the matrix using alternative procedures  Using non-toxic materials.  Acquiring skills and developing competences and creativity in using various alternative industrial or discarded materials.  Development of skills for passing aesthetic judgements, development of critical thinking and abilities to evaluate own and someone else's work. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Graphic 2* exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Hand Block Printing*, the student will be able to:   1. Create templates for creating graphics in hand printing. 2. Create a matrix in various materials, such as linoleum, wood, PVC, zinc, aluminium, plastic, fabric, wood, metal, and rubber adapted to hand printing 3. Participate in the activities of the graphic workshop using alternative graphic procedures – hand printing. 4. Evaluate technical, visual and aesthetic qualities of hand printed graphics. 5. Develop competences for independent creative expression through experimenting in the media of hand printed graphics. 6. Create a graphic work of art printed in hand printing technique, using fabric, paper, PVC and other materials as the bases. 7. Develop the ability of passing technical and aesthetic judgement of own and someone else's work. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **ENGLESKI JEZIK III (FILM I VIDEO)** | | | | |
| **Kod** | | UAR20E | Godina studija | | 2/III. |
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FOURTH SEMESTER

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| **COURSE TITLE** | **Art of the 17th and 18th century** | | | | | | | | | | | | |
| **Code** | | UAP307 | | | Year of Study | | | | 2/IV. | | | | |
| **Name of Lecturer** | | Duško Violić, Lecturer | | | ECTS value | | | | 5 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 45 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquire knowledge of European (and to a lesser extent of Latin American) and national Art History of the 17th and 18th century.  Acquaint the regional schools, comprehend the transmission of artistic influences and artistic individuality in European and Croatian context.  Comprehend the stylistic issues and problems in the field of Visual Arts of the 17th and 18th century.  Encourage critical curiosity towards the examined material.  Master technical terminology. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Art of the 15th and 16th Century* course programme (lecturer’s signature) completed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Explain the emergence and define the basic characteristics of the Visual Arts of the 17th and 18th century. 2. Analyse and critically evaluate the works of art and architecture of Baroque and Rococo. 3. Master technical terminology. 4. Independently use technical and scientific literature. | | | | | | | | | | | |
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| **COURSE TITLE** | **Art of the 19th Century – General Problems and Comparative Studies** | | | | | | | | | | | | |
| **Code** | | UAP308 | | | Year of Study | | | | 2/IV. | | | | |
| **Name of Lecturer** | | Ph.D. Dunja Pivac, Assistant Professor | | | ECTS value | | | | 5 ECTS | | | | |
| Associates | | ............ | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 45 | 15 | | 0 | 0 |
| Type of Course | | Compulsory  Advanced | | | Percentage of e-learning | | | | ............ | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquiring knowledge of the Art History of the 19th century.  Learning to use scientific and technical literature, acquainting scientific approaches to the research, interpretation and valorisation of the Visual Arts of the 19th century, with special emphasis on the national visual-artistic scopes of the 19th century. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the fourth semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Acquiring facts and generalizations regarding the Visual Arts History of the 19th century (painting, sculpture and architecture). 2. Comprehending the artistic individualities, regional schools and stylistic phenomena in the dominantly European and Croatian context, with several non-European comparisons. 3. Understanding and explaining the transmission of artistic influences with regards to historical and social context. 4. Identification and interpretation of famous works of art and opuses of the 19th century. 5. Elementary use of scientific and technical literature. 6. Cognition of the need to preserve, evaluate and restore visual and architectural artistic heritage of the 19th century. | | | | | | | | | | | |
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| **COURSE TITLE** | **Protection of Monuments** | | | | | | | | | | | | |
| **Code** | | UAP309 | | | Year of Study | | | | 2/IV. | | | | |
| **Name of Lecturer** | | Duško Violić, Lecturer | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Developing sensibility for cultural heritage through observing it as a part of human environment. Acquiring knowledge of the development of theoretical thought, laws, institutions and scientific methods of valorising, exploring, documenting and preserving cultural heritage throughout history in world and in Croatia. Acquainting the possibilities of presenting cultural heritage.  During the classes, the students will get an insight into the use of scientific and technical literature. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the fourth semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the students will be able to:   1. Describe the development of cultural heritage protection throughout history. 2. Explain the basic concepts related to cultural heritage protection practice. 3. Interpret the basic theoretical points of view of the most prominent cultural heritage protection theoreticians. 4. Explain the proposed or implemented procedures on the protection and restoration of architectural heritage. 5. Independently use technical literature. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Slikarstvo IV (DVK)** | | | |
| **Kod** | | UAL304 | Godina studija | 2/IV. |

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| **COURSE TITLE** | **SCULPTURE 4** | | | | | | | | | | | | |
| **Code** | | UAL305 | | | Year of Study | | | | 2/IV. | | | | |
| **Name of Lecturer** | | Dragan Dužević, Senior Lecturer | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Upon the completion of the course, the student will be able to independently express themselves artistically in the field of modelling heads, portraits.  Mastering knowledge and skills in sculpting techniques, and independent artistic interpretation in sculpting materials. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Students obligation defined by the *Sculpture 3* course programme (lecturer’s signature) completed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Sculpture 3*, the student will be able to:   1. Analyse and explain portrait as a sculptural work. 2. Differentiate, identify and evaluate portrait as a sculptural work in different timeframes. 3. Classify, evaluate and argue a portrait as a reproductive work and sculptural artistic expression. 4. Apply and use the knowledge of visual elements and compositional principles in own interpretative creation of portraits. 5. Prepare a gerist for a portrait. 6. Interpretatively create a portrait in clay. 7. Perform casting in negative and positive. 8. Perform retouching and repairing of casts. Design a cast with own patination. 9. Interpret and present own work as a visual work of art. 10. Evaluate and analyse a work. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | Grafika IV (DVK) | | | |
| **Kod** | | UAL306 | Godina studija | 2/IV. |

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| **COURSE TITLE** | **Interactive Media Design in Education 2** | | | | | | | | | | | | |
| **Code** | | UAL315 | | Year of Study | | | 2/IV. | | | | | | |
| **Name of Lecturer** | | Slobodan Tomić, Assistant Professor | | ECTS value | | | 2 | | | | | | |
| Associates | |  | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 15 | |  | | 15 | |  |
| Type of Course | | Compulsory | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Introducing the concepts of multimedia and interactivity.  Acquiring skills in using the programs for montaging moving images.  Learning to combine animation and sound.  Mastering the basic orders for interactive usage of animation (Adobe Flash Actionscript).  Learn to export moving images in various formats and post them on the web. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Students obligation defined by the *Design of Interactive Media in Education* course programme (lecturer’s signature) completed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam, the student will be able to:   1. Create synopsis and storyboard for animation – interactive multimedia projects. 2. Create animated sequence montages. 3. Independently use montage and animation programs (Flash, Premiere) 4. Appropriately use auxiliary effects of the montage tools. 5. Combine image and sound. 6. Create an interactive multimedia project. 7. Establish technical and visual criteria for creating visual and educative multimedia projects. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Crtanje akta IV (DVK)** | | | |
| **Kod** | | UAL307 | Godina studija | 2/IV. |

ELECTIVE

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| **COURSE TITLE** | **Experimental Graphics** | | | | | | | | | | | | |
| **Code** | | UAL303 | | Year of Study | | | 2/IV. | | | | | | |
| **Name of Lecturer** | | Edvin Dragičević, Associate Professor | | ECTS value | | | 2 | | | | | | |
| Associates | | Maja Khoualdi (Zemunik Mužinić), Assistant | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 15 | |  | | 15 | |  |
| Type of Course | | Elective | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Through practical work, the course will introduce the students to alternative graphic techniques and more recent artistic practice related to the media of graphics.  The students will be encouraged to experiment with materials and techniques, and to use other media related to graphics.  Printing various industrial materials, both manually and mechanically – depending on the characteristics of the material.  Printing on various materials; plastic, fabric, wood, metal, rubber...  Creating the matrix by using alternative procedures, leaving various materials to the atmospherics conditions, taking prints from natural or industrially produced structures.  Using non-toxic materials.  The matrix as the element of an exhibited work of art.  3D graphics; using graphic visual elements in the creation of multidimensional works of art.  Combining classic graphics with printing on alternative materials.  Acquiring skills and developing competences and creativity in using various alternative industrial or discarded materials.  Development of skills for passing aesthetic judgements, development of critical thinking and abilities to evaluate own and someone else's work. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Graphic 3* course programme (lecturer’s signature) completed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Experimental Graphics*, the student will be able to:   1. Create templates for creating graphics in unconventional printing techniques. 2. Create a matrix in various materials, such as linoleum, wood, PVC, zinc, aluminium, plastic, fabric, wood, metal, alternative materials, etc. 3. Participate in the activities of the graphic workshop using alternative graphic procedures. 4. Evaluate technical, visual and aesthetic qualities of experimental graphics. 5. Develop competences for independent creative expression through experimenting in the media of graphics. 6. Develop competences for technical and aesthetic evaluation of own and someone else’s work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Clastic Anatomy** | | | | | | | | | | | | |
| **Code** | | UAL318 | | | Year of Study | | | | 2/IV. | | | | |
| **Name of Lecturer** | | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | Elective | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective of this elective course, consisting of 15 classes of lectures and 15 classes of practice, is to introduce the students to the basics of Clastic Anatomy; skeletal system with joints and muscular system with skin and subcutaneous tissues.  Theoretical and practical – drawing course.  The Clastic Anatomy course is going to help the students to better acquaint the human body, so the motor-perceptual skills will help them in improving sketching and (or) painting skills, as well as in the media of graphics and sculpture. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the fourth semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. The students will identify by morphological (Croatian) and Latin names the basics of the skeletal system with joints, and muscular system with skin and subcutaneous tissues. 2. They will learn how to sketch the said muscular-skeletal system. 3. They will be able to identify a drawing or a painting of a human body within the corpus of Visual Arts in the way of speaking about its form entirely or partially. 4. They will develop perception, patience and motoric through sketching. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **ENGLESKI JEZIK IV (FILM I VIDEO)** | | | |
| **Kod** | | **UAR30E** | Godina studija | 2/IV. |

FIFTH SEMESTER

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| **COURSE TITLE** | **Art of the 20th Century – Fundamental Problems & the End of Modernity** | | | | | | | | | | | | |
| **Code** | | UAP40A | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | | Toni Horvatić, Lecturer | | | ECTS value | | | | 5 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 45 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquiring the basic facts related to the historical-sociological, civilizational-cultural and artistic directions of the development, scope and significance of Visual Arts in Croatia and worldwide during the 20th century.  Training for understanding, knowledge and clear differentiation of various collective artistic practices and individual artistic phenomena during the said period, and understanding their meaning through the prism of time we live in.  Encouraging independent research work.  Raising the awareness of knowledge of human creativity as the fundamental driver of the development of the species. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Art of the 19th Century – General Problems and Comparative Studies* exam passed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Apply the acquired knowledge and understanding in the interpretation of the basic concepts related to the historical-artistic development and significance of Visual Arts during the 20th century; 2. Analyse, formulate and interpret the acquired cognitions of Visual Arts of the 20th century in relation to the wider social context of time; 3. Use basic ethical and aesthetic principles in approaching and evaluating each artistic practice; 4. Sharpen visual perception in recognizing different expressive forms of art at technological and the level of content, 5. Build and evaluate the idea of the need of constant care, preservation and restoration of artistic heritage as a future pledge of human creativity and progress. | | | | | | | | | | | |
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| **COURSE TITLE** | **Contemporary Art** | | | | | | | | | | | | |
| **Code** | | UAP40B | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | | Toni Horvatić, Lecturer | | | ECTS value | | | | 5 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 45 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquiring the basic facts related to the historical-sociological, civilizational-cultural and artistic directions of the development, scope and significance of Visual Arts in Croatia and worldwide from the ending of the World War II to the present.  Training for understanding, knowledge and clear differentiation of various collective artistic practices and individual artistic phenomena during the said period, and understanding their meaning through the prism of time we live in.  Encouraging independent research work.  Raising the awareness of knowledge of human creativity as the fundamental driver of the development of the species. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Art of the 19th Century – General Problems and Comparative Studies* course passed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Apply the acquired knowledge and understanding in the interpretation of the basic concepts related to the historical-artistic development and significance of Visual Arts from the ending of the World War II to the present. 2. Analyse, formulate and interpret the acquired cognitions of Visual Arts of the said period in relation to the wider social context of time; 3. Use basic ethical and aesthetic principles in approaching and evaluating each artistic practice; 4. Sharpen visual perception in recognizing different expressive forms of art at technological and the level of content, 5. Build and evaluate the idea of the need of constant care, preservation and restoration of artistic heritage as a future pledge of human creativity and progress. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Vizualne komunikacije (DVK)** | | | |
| **Kod** | | UAL40A | Godina studija | 3/V. |

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| **COURSE TITLE** | **Painting 5** | | | | | | | | | | | | |
| **Code** | UAL404 | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | | 4 | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | Compulsory | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | The *Painting 5* course provides the students with theoretical and practical knowledge of the media of acrylic.  Discerning artistic works within the production of Modern Art (1900-1975).  Acquiring reproductive-technical knowledge in painting and drawing.  Acquiring particular knowledge for independent reproduction.  Positioning the media of painting within the context of Modern Art. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | *Painting 4* exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | 1. Independently create a painting in acrylic modelled on a reproduction from the world’s Modern Art period. 2. Independently create a painting in acrylic modelled on a reproduction from the Croatian Modern Art period. 3. Discern artistic values of the world’s and Croatian Modern Art. 4. Explain technical details of the Modern Art painting. 5. Implement the acquired knowledge in personal work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Sculpture 5** | | | | | | | | | | | | |
| **Code** | | UAL405 | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | | Robert Jozić, Associate Professor | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | | Compulsive | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Upon the completion of the course, the students will be able to independently express themselves artistically in the field of modelling nude sculptures. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Sculpture 4* exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Sculpture 6*, the student will be able to:   1. Create a nude sculpture on the basis of a plaster template or a human model. 2. Develop an adequate structure, base. 3. Master craft techniques of modelling in clay 4. Perform negative in plaster 5. Perform positive in plaster 6. Participate in creating a clay sculpture of a larger format, life-size nude sculpture, and the like. | | | | | | | | | | | |
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| **COURSE TITLE** | Graphics 5 | | | | | | | | | | | | |
| **Code** | | UAL406 | | Year of Study | | | 3/V. | | | | | | |
| **Name of Lecturer** | | Edvin Dragičević, Associate Professor  Slobodan Tomić, Assistant Professor | | ECTS value | | | 4 | | | | | | |
| Associates | | Maja Khoualdi (Zemunik Mužinić), Assistant | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 30 | |  | | 15 | |  |
| Type of Course | | Compulsory | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquainting the techniques of aquatint and reservague, their emergence and development, through an overview of the works of most prominent artists in the history of Arts to the present.  Acquisition of skills in using various drawing tools, graphic tools and materials..  Learning to use various graphic colours in printing aquatints.  Mastering technical and technological processes in graphic deep print techniques: aquatint, reservague, a combination of techniques of etching and aquatint or reservague.  Develop creative thinking and expression.  Training for an independent creation of a work of art in graphic deep print techniques.  Development of skills for passing aesthetic judgements, development of critical thinking and abilities to evaluate own and someone else's work. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Graphic 4* exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Graphics 5*, the students will be able to:   1. Create templates for creating graphics in deep print techniques (aquatint, reservague; a combination of techniques of etching and aquatint or reservague). 2. Create matrices in copper and zinc. 3. Use graphic press for deep print. 4. Participate in the work of the graphic workshop in deep print techniques (aquatint, reservague; a combination of techniques of etching and/or aquatint or reservague). 5. Detect, distinguish, evaluate and apply technical, visual and aesthetic qualities of individual graphic techniques and combinations of deep print techniques. 6. Develop the ability of working in a group. 7. Develop competences for independent creative expression in graphic deep print techniques. 8. Learn to identify and evaluate technical, visual and aesthetic qualities of a graphic work of art. 9. Develop the ability of passing critical and aesthetic judgements. 10. Develop creative thinking. | | | | | | | | | | | |
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| **COURSE TITLE** | **Production - Graphics** | | | | | | | | | | | | |
| **Code** | | UAL419 | | Year of Study | | | 3/V. | | | | | | |
| **Name of Lecturer** | | Edvin Dragičević, Associate Professor  Slobodan Tomić, Assistant Professor | | ECTS value | | | 2 | | | | | | |
| Associates | | Maja Khoualdi (Zemunik Mužinić), Assistant | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 15 | |  | | 15 | |  |
| Type of Course | | Compulsory | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The students expressing interest in the matters in the field of Graphics, and wishing to complement the timetable of the *Graphics 5* course, enrol in the *Production-Graphics* course.  The *Production-Graphics* course will enable the students to enrich the projects created during the regular compulsive courses, both in volume and quality.  Considering the fact that the course comprises of only 2 classes per week, the students attending it will only upgrade the projects already created during the regular courses, thus the objectives of the course and expected learning outcomes are completely correspondent to the programme of the *Graphics 5* course.  Acquainting the techniques of aquatint and reservague, their emergence and development, through an overview of the works of most prominent artists in the history of Arts to the present.  Acquisition of skills in using various drawing tools, graphic tools and materials..  Learn to use various graphic colours in printing aquatints.  Mastering technical and technological processes in graphic deep print techniques: aquatint, reservague, a combination of techniques of etching and aquatint or reservague.  Develop creative thinking and expression.  Training for an independent creation of a work of art in graphic deep print techniques.  Development of skills for passing aesthetic judgements, development of critical thinking and abilities to evaluate own and someone else's work.  The *Production-Graphics* course is the preparation for the *Practical Final Work / Bachelor Thesis in Graphics* course. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Graphic 4* exam passed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Graphics 5*, the students will be able to:   1. Create templates for creating graphics in deep print techniques (aquatint, reservague; a combination of techniques of etching and aquatint or reservague). 2. Create matrices in copper and zinc. 3. Use graphic press for deep print. 4. Participate in the work of the graphic workshop in deep print techniques (aquatint, reservague; a combination of techniques of etching and/or aquatint or reservague). 5. Detect, distinguish, evaluate and apply technical, visual and aesthetic qualities of individual graphic techniques and combinations of deep print techniques. 6. Develop the ability of working in a group. 7. Develop competences for independent creative expression in graphic deep print techniques. 8. Learn to identify and evaluate technical, visual and aesthetic qualities of a graphic work of art. 9. Develop the ability of passing critical and aesthetic judgements. 10. Develop creative thinking. | | | | | | | | | | | |
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| **COURSE TITLE** | **Production - Sculpture** | | | | | | | | | | | | |
| **Code** | | UAL419 | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | | Robert Jozić, Assistant Professor | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | 0 % | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | After having completed the course, the student will be able to independently apply the acquired theoretical and practical knowledge in various sculpting materials and techniques (wood, stone, ceramics, metal, etc.). | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Sculpture 4* exam passed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Production-Sculpture*, the student will be able to:   1. Develop the conceived project in an appropriate material. 2. Identify an appropriate metal for the selected topic. 3. Adopt the properties of materials and manual and industrial processing. | | | | | | | | | | | |
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| **COURSE TITLE** | **Production - Painting** | | | | | | | | | | | | |
| **Kod** UAL419 | |  | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The students expressing interest in the matters in the field of painting, and wishing to complement the timetable of the *Painting 5* course, enrol in the *Production-Painting* course.  The *Production-Painting* course provides the students with an opportunity of a more comprehensive and higher quality work on the projects created during the regular, compulsory painting courses.  Upgrading and elaborating painting skills, and researching and experimenting with the use of painting techniques.  Introducing the possibility of painting by combining other media.  Introducing the works of art and concepts from the field of Contemporary Art and the art of the 20th century through reviewing and studying relevant literature.  Developing creative and critical thought and expression.  Training for independent creation and presentation of a work of art.  Development of skills for passing aesthetic judgements for evaluation of own and someone else’s work. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Painting 4* exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Production-Painting*, the students will be able to:   1. Create a work in painting techniques. 2. Use the possibility of combining various media in painting expression. 3. Detect, distinguish, evaluate and apply technical, visual and aesthetic qualities of painting techniques. 4. Develop competences for independent creation and presentation of a work of art. 5. Develop creative expression. 6. Develop critical thinking. 7. Learn to recognize and evaluate the quality of a painting work of art. | | | | | | | | | | | |
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| **COURSE TITLE** | **Nude Drawing V** | | | | | | | | | | | | |
| **Code** | | UAL407 | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | | Full Professor Mateo Perasović  Associate Professor Željko Marović,  Assistant Professor Gloria Oreb | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | Elective | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Expression in drawing media.  Acquiring additional skills in using drawing tools and materials.  Mastering the procedures of drawing techniques.  Mastering the process of drawing through the procedure of nude drawing. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | *Nude Drawing 4* exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Nude Drawing 5*, the students will be able to:   1. Create a drawing independently. 2. Apply drawing techniques. 3. Use various drawing formats. 4. Use various media and materials in the process of drawing. 5. Master drawing and the application of the said. 6. Interpret visual elements of a drawing. 7. Value visual qualities of a drawing. 8. Present own work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Drawing in Visual Arts** | | | | | | | | | | | | |
| **Code** | | UAL420 | | | Year of Study | | | | 3/V. | | | | |
| **Name of Lecturer** | | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | Elective | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Introduce the students to the historical development of drawing in Visual Arts.  Drawing and its history as an independent media.  Historical overview of drawings in architecture.  Painting and Graphics.  Comics.  Storyboard and the application of drawing in moving images.  Drawing techniques: graphite, carbon, markers.  Paper and other drawing surfaces. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the fifth semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Theoretically process drawing through visual media. 2. Demonstrate the motor-perceptive potentials of sketching. 3. Define the perception of visual arts through storyboard (and tabular drawings). 4. Express complex visual content through storyboard. 5. Visualize and organize a complex visual work assignment. | | | | | | | | | | | |
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SIXTH SEMESTER

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| **NAZIV PREDMETA** | **Teorija likovnih umjetnosti (DVK)** | | | |
| **Kod** | | UAP50D | Godina studija | 3/VI. |

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| **COURSE TITLE** | Media Literacy and Culture | | | | | | | | | | | | |
| **Code** | | UAL521  ISVU ............ | | | Year of Study | | | | 3/VI. | | | | |
| **Name of Lecturer** | | Ph.D. Jadranka Polović, Lecturer | | | ECTS value | | | | 2 | | | | |
| Associates | | ............ | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 15 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquiring knowledge of media in the context of contemporary social processes, understanding the “reading” and “writing” language of media, developing critical thinking and self-expression, understanding social discourse and participating in it. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the sixth semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Identify the language of media, and the key concepts and approaches of mass communication. 2. Acquire knowledge of the basic characteristics of mass media, differentiate the role and position of public and commercial media. 3. Develop competence for the analytical understanding of social processes and the competence of analysing, interpreting and discussing the role of media in the shaping of social discourse. 4. Demonstrate a critical approach in the analysis of media content. | | | | | | | | | | | |
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| **COURSE TITLE** | **Theoretical Final Paper** | | | | | | | | | | | | |
| **Code** | | UAL60C | | | Year of Study | | | | 3/VI. | | | | |
| **Name of Lecturer** | | Ph.D. Dunja Pivac, Assistant Professor  Ph.D. Danijela Matetić Poljak, Senior Lecturer  Ph.D. Ita Praničević Borovac, Senior Lecturer  M.Sc. Barbara Gaj, Senior Lecturer  Tea Katunarić, Senior Lecturer  Doroti Brajnov Botić, Lecturer.  Duško Violić, Lecturer  Toni Horvatić, Lecturer | | | ECTS value | | | | 5 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 45 | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Enabling the students to successfully prepare and interpret their theoretical final paper in the framework of the selected theme. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the sixth semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Define and explain the important elements of the discussed theme. 2. Independently collect and analyse the matter necessary for the preparation of the final work. 3. Relate the previously acquired knowledge to new information. 4. Elementary application of scientific research methods in the interpretation of the concrete final work theme. 5. Prepare the structure and concept of the final work. 6. Present the cognitions acquired during the preparation of the final work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Painting 6** | | | | | | | | | | | | |
| **Code** | | UAL504 | | | Year of Study | | | | 3/VI. | | | | |
| **Name of Lecturer** | | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | | 4 | | | | |
| Associates | | 0 | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The *Painting 6* course provides the students with theoretical and practical knowledge of the media of acrylic.  Discerning artistic works within the production of Modern Art (1900-1975).  Acquiring reproductive-technical knowledge in painting and drawing.  Acquiring particular knowledge in painting for independent reproduction. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Painting 5* course programme (lecturer’s signature) completed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Discern painting works within the production of Contemporary Art (1950-1975). 2. Demonstrate theoretical-practical knowledge in the media of acrylic on a higher skill level. 3. Demonstrate competence in creating own reproductions. 4. Explain painting within the context of Contemporary Art. 5. Explain the position of Contemporary Art on the basis of theoretical-practical knowledge. | | | | | | | | | | | |
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| **COURSE TITLE** | **Sculpture 6** | | | | | | | | | | | | |
| **Code** | | UAL505 | | | Year of Study | | | | 3/VI. | | | | |
| **Name of Lecturer** | | Robert Jozić, Assistant Professor | | | ECTS value | | | | 4 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | | 15 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Upon the completion of the course, the students will be able to independently express themselves artistically in the field of modelling figures. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Sculpture 5* course programme (lecturer’s signature) completed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Sculpture 6*, the student will be able to:   1. Create a figure on the basis of a plaster template or a human model. 2. Develop an adequate construction, base. 3. Master craft techniques of modelling in clay. 4. Perform negative in plaster. 5. Perform positive in plaster. 6. Participate in creating a clay sculpture of a larger format, life-size nude sculpture, and the like. | | | | | | | | | | | |
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| **COURSE TITLE** | Graphics 6 | | | | | | | | | | | | |
| **Code** | | UAL506 | | Year of Study | | | 3/VI. | | | | | | |
| **Name of Lecturer** | | Edvin Dragičević, Associate Professor  Slobodan Tomić, Assistant Professor | | ECTS value | | | 4 | | | | | | |
| Associates | | Maja Khoualdi (Zemunik Mužinić), Assistant | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 30 | |  | | 15 | |  |
| Type of Course | | Compulsory | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Solving visual problems through the application of the techniques of aquatint, reservague and mezzotint, and the combination of deep and high print techniques.  Acquiring skills and competences for creative usage of various drawing supplies, graphical tools and materials.  Developing competences for using various graphic colours in printing in the techniques of deep print (aquatint, reservague and mezzotint) and high print.  Mastering technical-technological procedures in the graphic techniques of deep print, combined techniques, and high print techniques.  Developing competences and skills for solving complex graphic tasks (linking form and content, working on a graphic series).  Develop creative thinking and expression  Training for an independent creation of a work of art in various graphic techniques and their combinations.  Development of skills for passing aesthetic judgements, development of critical thinking and abilities to evaluate own and someone else's work. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Graphics 5* course programme (lecturer’s signature) completed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Graphics 5*, the student will be able to:   1. Create templates for the creation of a graphic map in the techniques of deep print (etching, aquatint, reservague and mezzotint) and high print, and in combined techniques. 2. Create matrices in various materials: copper, zinc, linoleum, Plexiglas, and alternative materials. 3. Use graphic press for deep print and high print. 4. Participate in the activities of the graphic workshop using deep print and high print techniques. 5. Be capable of independently creating a work of art or a graphic map in various graphic techniques and their combinations. 6. Evaluate visual and aesthetic qualities of particular graphic techniques and graphic sheet. 7. Acquire competences for solving complex visual and graphic problems, both in conceptual and formal-technical sense. 8. Pass technical and aesthetic judgements of own and someone else’s work. | | | | | | | | | | | |
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| **COURSE TITLE** | Practical Final Work / Bachelor Thesis in Graphics | | | | | | | | | | | | |
| **Code** | | UAL60D | | Year of Study | | | 3/VI. | | | | | | |
| **Name of Lecturer** | | Edvin Dragičević, Associate Professor  Slobodan Tomić, Assistant Professor | | ECTS value | | | 5 | | | | | | |
| Associates | | Maja Khoualdi (Zemunik Mužinić), Assistant | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 15 | |  | | 45 | |  |
| Type of Course | | Compulsory | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Upon acquiring the basic knowledge on graphic techniques during their compulsory and elective Graphics courses at the undergraduate studies in Visual Arts and Visual Culture, the students demonstrating quality and interest in the matter related to the medium of Graphics will enrol in the *Practical Final Work / Bachelor Thesis in Graphics* course.  The focus of the learning process will be encouraging the students to find original graphic / visual solutions in various graphic techniques, that would be made concrete in a visual unit – project. Depending on the nature of their project, the students will realize their own series of works in classic graphic print, digital print or in an alternative media, if proven most appropriate.  This course will enable the students to create works that will be presented at student works exhibitions by the Arts Academy of Split.  Small number of students allows for mentor work and individual approach. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Graphics 5* course programme (lecturer’s signature) completed | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed *Practical Final Work / Bachelor Thesis in Graphics*, the students will be able to:   1. Create a work of art and a graphic map – project in various graphic techniques and their combinations. 2. Use computer programs for creating graphic templates. 3. Identify visual and technical characteristics of a graphic print, and competently interpret, date, valorise and attribute it. 4. Use experimenting in order to find attractive and innovative graphic visual solutions. 5. Use new media in creating own visual project. 6. Acquire competences for solving complex visual and graphic problems, both in conceptual and formal-technical sense. 7. Pass technical and aesthetic judgements of own and someone else’s work. 8. Participate in the activities of the graphic workshop using deep print and high print techniques. | | | | | | | | | | | |
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| **COURSE TITLE** | **Practical Final Work / Bachelor Thesis in Sculpture** | | | | | | | | | | | | |
| **Code** | | UAL60D | | | Year of Study | | | | 3/VI. | | | | |
| **Name of Lecturer** | | Robert Jozić, Associate Professor | | | ECTS value | | | | 5 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 45 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Upon the completion of the course, the students will be able to independently express themselves visually in the field of modelling both free (abstract) and classic (nude figure, figure, relief, etc.) sculptural forms. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Sculpture 5* course programme (lecturer’s signature) completed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed *Practical Final Work / Bachelor Thesis in Sculpture*, the student will be able to:   1. Create a sculpture on the basis of a sketch-template or a human model. 2. Develop an adequate construction, base. 3. Master craft techniques of modelling in clay. 4. Perform negative in plaster. 5. Perform positive in plaster. | | | | | | | | | | | |
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| **COURSE TITLE** | Practical Final Work / Bachelor Thesis in Painting | | | | | | | | | | | | | |
| **Kod**UAL60D | |  | | | Year of Study | | | 3/VI. | | | | | | |
| **Name of Lecturer** | | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | 5 | | | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | L | | S | | E | | T |
| 15 | |  | | 45 | |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | 0 | | | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | | |
| Objectives | | Upon acquiring the basic knowledge on painting techniques during their compulsory and elective Painting courses at the undergraduate studies in Visual Arts and Visual Culture, the students demonstrating quality and interest in the matter related to the medium of Painting will enrol the *Practical Final Work / Bachelor Thesis in Painting* course.  The focus of the learning process will be encouraging the students to find original visual solutions in various painting techniques and media, conjoint in a visual unit – project. Depending on the characteristics of the theme and media of the project performance, the students will complete their own work of art in painting techniques, with the possibility of using other media and techniques of performance.  The objective of this course is the presentation of projects at student works exhibitions by the Arts Academy of Split.  Small number of students allows for mentor work and individual approach. | | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Painting 5* course programme (lecturer’s signature) completed. | | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed *Practical Final Work / Bachelor Thesis in Painting,* the students will be able to:   1. Create a work of art – project in various painting media and their combinations. 2. Use digital technology in creating works of art. 3. Identify visual and technical characteristics of a work of art, and competently interpret and valorise it. 4. Use experimenting in order to find attractive and innovative visual solutions. 5. Use new media in creating own visual project. 6. Acquire competences for solving complex visual and painting problems, both in conceptual and formal-technical sense. 7. Pass technical and aesthetic judgements of own and someone else’s work. | | | | | | | | | | | | |
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| **COURSE TITLE** | **Nude Drawing 6** | | | | | | | | | | | | |
| **Code** | | UAL507 | | | Year of Study | | | | 3/VI. | | | | |
| **Name of Lecturer** | | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | | 2 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | Elective | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Expressing in drawing media.  Acquiring additional skills in using drawing tools and materials.  Mastering the process of drawing techniques.  Mastering the process of drawing through the procedure of nude drawing. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Student obligations defined by the *Nude Drawing 5* course programme (lecturer’s signature) completed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | After having passed the exam in *Nude Drawing 6*, the students will be able to:   1. Create a drawing independently. 2. Apply drawing techniques. 3. Use various drawing formats. 4. Use various media and materials in the process of drawing. 5. Master the drawing and the application of the said. 6. Interpret visual elements of a drawing. 7. Value visual qualities of a drawing. 8. Present own work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Experimental Painting** | | | | | | | | | | | | |
| **Code** | | UAL522 | | | Year of Study | | | | 3/VI. | | | | |
| **Name of Lecturer** | | Mateo Perasović, Full Professor  Željko Marović, Associate Professor  Gloria Oreb, Assistant Professor | | | ECTS value | | | | 2 | | | | |
| Associates | | 0 | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 15 |  |
| Type of Course | | elective | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective of this elective course, consisting of 15 classes of lectures and 15 classes of practice, is to introduce the students to the possibilities of the painting that abstracts its – basic, easel character.  The objective of *Experimental Painting* is to upgrade and expand the theoretical and practical knowledge brought by the context of postmodern society.  Various media and their technological cognition should be developed and mastered. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the sixth semester of the undergraduate studies in Visual Arts and Visual Culture. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Demonstrate and apply oil as a media on a higher skill level (Undergraduate studies do not provide sufficient number of classes to develop skills in working with oil). 2. Demonstrate knowledge and beginner creativity in interior walls painting. 3. Demonstrate wider and more complex knowledge of colours. 4. Demonstrate competence to experiment with fluorescent and Day-Glo colours. 5. Prove understanding of the media, but also recognize beginner creativity. | | | | | | | | | | | |
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