**Undergraduate Study of Painting**

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| **COURSE TITLE** | **PAINTING 1.** | | | | | | | | | | | | |
| **Code** | | UAS001 | | | Year of Study | | | | Undergraduate study -  1st Year 1st Semester | | | | |
| **Name of Lecturer** | | Assist. Prof. Jadranko Runjić | | | ECTS value | | | | 10 ECTS | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 90 | 15 | | 45 | 0 |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective is to direct and develop the student's creative identity, his / her self-poetics, completeness of form and intellectual context. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will, after having passed the exam, be able to:  1. Link basic visual elements in a whole.  2. Identify artistic value - quality of a drawing.  3. Demonstrate drawing skills.  4. Repeat the acquired drawing skills as needed | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Crtanje akta I (KIP preddip)** | | | |
| Kod | | UAS003 | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

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| **NAZIV PREDMETA** | **Plastična anatomija I (KIP preddip)** | | | |
| Kod | | UAK006 | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

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| **NAZIV PREDMETA** | **Povijest umjetnosti I (KIP preddip)** | | | |
| **Kod** | | UAP00T | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

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| **NAZIV PREDMETA** | **Osnove likovnih umjetnosti (LKLU)** | | | |
| **Kod** | | UAL001 | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

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| **COURSE TITLE** | **PAINTING TECHNOLOGY I** | | | | | | | | | | | | |
| **Code** | | UAR UAS005 | | | Year of Study | | | | Undergraduate study -  1st Year 1st Semester | | | | |
| **Name of Lecturer** | | Vinko Popović, Full Professor, PhD | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | | Ivana Resić Šore, Senior Lecturer | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 15 | 0 |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | - | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquisition of basic facts related to historical and in particular artistic handicraft, that is, technical-technological and vocational paths of development, scope and meaning of painting technologies, and in the narrow sense the application of such knowledge in practice | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Completed secondary school, secondary school final school examination passed, DPZVS passed, enrolled to the first semester of undergraduate study. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. To identify classic surfaces of painting technologies,  2. to identify, specify and interpret the basic concepts related to historical and artistic development of technologies and materials for protection, treatment and preparation of painting technique surface,  3. Apply protection, treatment and preparation to painting techniques surfaces.  4. Identify changes and decay of material used for painting techniques surfaces . | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Engleski jezik I (FILM I VIDEO)** | | |
| **Kod** | UAR00E | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

ELECTIVE

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| **NAZIV PREDMETA** | Grafika I (KIPARSTVI PREDD) | | | |
| **Kod** | | UAK005 | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

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| **NAZIV PREDMETA** | **Osnove predočavanja prostora (LKLU)** | | | |
| **Kod** | | UAL011 | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

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| **NAZIV PREDMETA** | **UVOD U IKONOLOGIJU (DVK preddpil)** | | | |
| **Kod** | | UAL010 | Godina studija | Preddiplomski studij -  1. god. / 1. sem. |

2nd Semester

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| **COURSE TITLE** | **PAINTING II.** | | | | | | | | | | | | |
| **Code** | | UAS101 | | | Year of Study | | | | Undergraduate study -  1st Year 1st Semester | | | | |
| **Name of Lecturer** | | Assist. Prof. Jadranko Runjić | | | ECTS value | | | | 10 ECTS | | | | |
| Associates | | - | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 90 | 15 | | 45 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective is to direct and develop the student's creative identity, his / her self-poetics, completeness of form and intellectual context. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Painting I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will, after having passed the exam, be able to:  1. Use various drawing materials  2. Apply various drawing techniques.  3. Interpret (copy) a drawing after a classical template,  4. Apply basic schemes of composition, structure and proportion,  5. Create a study of a portrait - in tonal and linear way. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Crtanje akta II (KIPARSTVI PREDDD)** | | | |
| Kod | | UAS103 | Godina studija | Preddiplomski studij -  1. god. / 2. sem. |

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| **NAZIV PREDMETA** | **Plastična anatomija II (KIPARI)** | | | |
| Kod | | UAS10D | Godina studija | Preddiplomski studij -  1. god. / 2. sem. |

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| **NAZIV PREDMETA** | **POVIJEST UMJETNOSTI II (KIPARI)** | | | |
| **Kod** | | UAP10T | Godina studija | Preddiplomski studij -  1. god. / 2. sem. |

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| **COURSE TITLE** | **PAINTING TECHNOLOGY II** | | | | | | | | | | | | |
| **Code** | | UAS105 | | | Year of Study | | | | Undergraduate study -  1st Year 1st Semester | | | | |
| **Name of Lecturer** | | Full Professor Viktor Popović, | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | | Ivana Resić Šore, Senior Lecturer | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 15 | 0 |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | - | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquisition of basic facts related to historical and in particular artistic handicraft, that is, technical-technological and vocational paths of development, scope and meaning of painting technologies, and in the narrow sense the application of such knowledge in practice | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Painting Technology I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. To identify classic surfaces of painting techniques,  2. to identify, specify and interpret the basic concepts related to historical and artistic development of technologies and materials for protection, treatment and preparation of painting technique surface,  3. Apply protection, treatment and preparation to painting techniques surfaces.  4. Identify changes and decay of material used for painting techniques surfaces .  5. Identify painting pigments, recognize their historical development; Use them according to their characteristics. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Engleski jezik II (FILM I VIDEO)** | | |
| **Kod** | UAR10E | Godina studija | Preddiplomski studij -  1. god. / 2. sem. |

ELECTIVE

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| **NAZIV PREDMETA** | Grafika II (KIPARI) | | | |
| **Kod** | | UAK105 | Godina studija | Preddiplomski studij -  1. god. / 2. sem. |
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| **NAZIV PREDMETA** | **Poznavanje računala i programiranja (DVK PREDD)** | | |
| **Kod** | UAD00H | Godina studija | 1/II. |

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| **NAZIV PREDMETA** | **KOMUNIKOLOŠKI PRAKTIKUM (DVK PRED)** | | |
| Kod | UAD009 | Godina studija | 1 (2. semestar) |

3rd Semester

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| **COURSE TITLE** | **Painting III.** | | | | | | | | | | | | |
| **Code** | | UAS201 | | | Year of Study | | | | Undergraduate study -  2nd Year 3rd Semester | | | | |
| **Name of Lecturer** | | Full Prof. Viktor Popović, | | | ECTS value | | | | 10 ECTS | | | | |
| Associates | | Ivana Poljak, Assistant | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 90 | 15 | | 45 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective is to direct and develop the student's creative identity, his / her self-poetics, completeness of form and intellectual context. The compulsory course in painting requires quality, creativity, innovation, expressiveness and functionality of artistic aspirations, but also intellectual context. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Painting II exam passed. | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will, after having passed the exam, be able to:  1. Use various painting materials  2. Apply various painting techniques.  3. Interpret (copy) a drawing / painting after a template,  4. Apply basic schemes of composition, structure and proportion to the large format,  5. Create a study of a portrait in large format- in tonal and linear way.  6. Apply personal handwriting and gestural features in different painting techniques. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Crtanje akta III (KIPARI)** | | | | |
| Kod | | UAS203 | Godina studija | II. | |
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| **NAZIV PREDMETA** | **Povijest umjetnosti III (KIPARI)** |

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| **NAZIV PREDMETA** | **Suvremena umjetnost I (DVK PREDD)** | | | |
| Kod | | UAS00B | Godina studija | Preddiplomski studij -  2. god. / 3. sem. |

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| **NAZIV PREDMETA** | **ENGLESKI JEZIK III (FILM i VIDEO)** | | | | | | |
| **Kod** | | UAR20E | Godina studija | 2/III. | | | |
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| **COURSE TITLE** | **PAINTING TECHNOLOGY III** | | | | | | | | | | | | |
| **Code** | | UAR UAS205 | | | Year of Study | | | | Undergraduate study -  2nd Year 3rd Semester | | | | |
| **Name of Lecturer** | | Full Professor Viktor Popović, | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | | Ivana Resić Šore, Senior Lecturer | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 15 | 0 |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | - | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquisition of basic facts related to historical and in particular artistic handicraft, that is, technical-technological and vocational paths of development, scope and meaning of painting technologies, and in the narrow sense the application of such knowledge in practice | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Painting Technology II exam passed . | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1) identify the concept of binding agents in painting techniques, their function in painting and their division according to composition.  2) identify specify and explain basic concepts related to historical and artistic development of technologies and binding materials in painting,  3) identify characteristics of individual binding agent, their optical impact,  4) identify painting techniques according to the binding agent used | | | | | | | | | | | |
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| **COURSE TITLE** | **Characters 1** | | | | | | | | | | | |
| **Code** | UAS00E ISVU Šifra: 100701 | | | Year of Study | | | | Undergraduate study -  2nd Year 3rd Semester | | | | |
| **Name of Lecturer** | Associate Professor Ivan Kolovrat | | | ECTS value | | | | 2 ECTS | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 15 | 0 |
| Type of Course | elective | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to different concepts, possibilities, approach, relevance and use of characters and typography in forming visual content. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | Enrolment to the 3rd semester of undergraduate study of Painting | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  -distinguish between different areas and terminology in application and work with characters and typography  - develop and construct characters for various design purposes  - apply theoretical and practical knowledge and skills in the field of characters and typography in implementing visual content in different media context  - realize typographic tasks with different focuses through the application of appropriate tools for implementation and production in the context of characters and typography  - develop own approach in typographic design | | | | | | | | | | | |
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| **NAZIV PREDMETA** | Grafika III (KIPARI) | | | | | | |
| **Kod** | | UAK205 | Godina studija | Preddiplomski studij -  2. god. / 3. sem. | | | |
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| **COURSE TITLE** | **SCULPTURE 1** | | | | | | | | | | | | |
| **Code** | | UAS005 | | | Year of Study | | | | Undergraduate study -  2nd Year 3rd Semester | | | | |
| **Name of Lecturer** | | Dragan Dužević, Senior Lecturer | | | ECTS value | | | | 3 | | | | |
| Associates | | - | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 30 |  |
| Type of Course | | elective | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | - to research and understand the language of volume (visual elements and principles of composition )  - to understand the relationship of volume (full plastic and relief) and light )  - to research the relationship between volume and space  - to master copying after a gypsum model (identification of existing ways of interpretation) and modelling after a living model (individual artistic interpretation of the template) | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the 3rd semester of undergraduate study of Painting | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will, after having passed Sculpture 1 exam, be able to:  1. Define, describe and list basic concepts, development and laws of sculpture and visual language (visual and elements of composition).  2. Describe, explain, distinguish and give an example of basic techniques in sculpture.  3. Tell the difference between reproduction and sculptural work of art  4. Define, distinguish and explain sculptural forms (relief, full plastic).  5. Develop skills of creating a gerist for different sculptural forms (relief, portrait)  6. Develop modelling skills and understanding of visual elements and principles of composition in sculpture (relief, portrait).  7. Analyse and synthesize previous knowledge and skills to the students' experience in drawing and connecting to the logic of sculpting through relief and full plastic modelling .  8. Master modelling after a gypsum model (identification of existing ways of interpretation) and modelling after a living model (individual artistic interpretation of the template)  8. Create a relief and portrait in material from sketch to realized work (observing the laws and exploring visual elements and principles of composition.  9. Perform casting in negative and positive.  10. Perform retouching and repairing of casts.  11. Interpret and present own work as a visual work of art.  12. Evaluate and analyse the work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Photography 1** | | | | | | | | | | | |
| **Code** | UASC00 | | | Year of Study | | | | Undergraduate study -  2nd Year 3rd Semester | | | | |
| **Name of Lecturer** | Associate Professor, Ivan Kolovrat | | | ECTS value | | | | 3 | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 30 | 0 |
| Type of Course | elective | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to expressive possibilities, idea, approach, importance and use of the medium of photography. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | Enrolment to the 3rd semester of undergraduate study of Painting | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  -define theoretical and technological basis as prerequisites necessary for working in the photographic medium,  - distinguish between different areas and the application of the photographic image,  - assess and specify design and technological processes in the implementation of photographic projects,  - plan and create basic level photographic projects through the application of appropriate photographic tools for implementation and production of photographs. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Poznavanje računala i programiranja 2 (DVK drugi kod predd** UADB03**)** | | |
| **Kod** | UAD10H | Godina studija | 2/III. |

4th Semester

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| **COURSE TITLE** | **Painting IV.** | | | | | | | | | | | | |
| **Code** | | UAS301 | | | Year of Study | | | | Undergraduate study -  2nd Year 4th Semester | | | | |
| **Name of Lecturer** | | Veljko Popović, Full Prof. | | | ECTS value | | | | 10 ETCS | | | | |
| Associates | | Ivana Poljak, Assistant | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 90 | 15 | | 45 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective is to direct and develop the student's creative identity, his / her self-poetics, completeness of form and intellectual context. The compulsory course in painting requires quality, creativity, innovation, expressiveness and functionality of artistic aspirations, but also intellectual context. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Painting III course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will, after having passed the exam, be able to:  1. Use various painting materials  2. Apply various painting techniques.  3. Interpret (copy) a drawing / painting after a template,  4. Apply basic schemes of composition, structure and proportion to the large format,  5. Create a study of a human figure / nude in large format- in tonal and linear way.  6. Apply personal handwriting and gestural features in different painting techniques. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Crtanje akta IV (KIPARI)** | | | |
| Kod | | UAS303 | Godina studija | 2/IV. |

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| **NAZIV PREDMETA** | **Povijest umjetnosti IV (KIPARI)** | | | |
| **Kod** | | UAP30T | Godina studija | Preddiplomski studij -  2. god. / 4. sem. |

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| **NAZIV PREDMETA** | **Suvremena umjetnost II (DVK PREDD)** | | | |
| Kod | | UAS10B | Godina studija | Preddiplomski studij -  2. god. / 4. sem. |

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| **NAZIV PREDMETA** | **ENGLESKI JEZIK IV (FILM IVIDEO)** | | | |
| **Kod** | | UAR30E | Godina studija | 2/IV. |

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| **COURSE TITLE** | **PAINTING TECHNOLOGY IV** | | | | | | | | | | | | |
| **Code** | | UAR UAS305 | | | Year of Study | | | | Undergraduate study -  2nd Year 4th Semester | | | | |
| **Name of Lecturer** | | Vinko Popović, Full Professor, PhD | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | | Ivana Resić Šore, Senior Lecturer | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 15 | 0 |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | | - | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquisition of basic facts related to historical and in particular artistic handicraft, that is, technical-technological and vocational paths of development, scope and meaning of painting technologies, and in the narrow sense the application of such knowledge in practice | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Painting Technology III course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Recognize the concept of binding agents in painting techniques, their function in painting and their division according to composition.  2. Identify, specify and explain basic concepts related to historical and artistic development of technologies and binding materials in painting,  3. Identify characteristics of individual binding agents, their optical impact,  4. Identify painting techniques according to the binding agent used  5. Define surface finish of a painting, single out varnishes according to their properties and composition.  6. Recognize mural painting techniques, their development and contemporary application. | | | | | | | | | | | |
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| **COURSE TITLE** | **Characters II** | | | | | | | | | | | |
| **Code** | UAS00E ISVU Code: 100702 | | | Year of Study | | | | Undergraduate study -  2nd Year 4th Semester | | | | |
| **Name of Lecturer** | Associate Professor Ivan Kolovrat | | | ECTS value | | | | 2 ECTS | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 15 | 0 |
| Type of Course | elective | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to different concepts, possibilities, approach, relevance and use of characters and typography in forming visual content. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | The student has to carry out obligations required by Characters I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  -distinguish between different areas and terminology in application and work with characters and typography  - develop and construct characters for various design purposes  - apply theoretical and practical knowledge and skills in the field of characters and typography in implementing visual content in different media context  - realize typographic tasks with different focuses through the application of appropriate tools for implementation and production in the context of characters and typography  - develop own approach in typographic design | | | | | | | | | | | |
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ELECTIVE

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| **NAZIV PREDMETA** | Grafika IV (KIUPARI) | | | |
| **Kod** | | UAK305 | Godina studija | Preddiplomski studij -  2. god / 4. sem. |

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| **COURSE TITLE** | **SCULPTURE II** | | | | | | | | | | | | |
| **Code** | | UAS10C | | | Year of Study | | | | Undergraduate study -  2nd Year 4th Semester | | | | |
| **Name of Lecturer** | | Dragan Dužević, Senior Lecturer | | | ECTS value | | | | 3 | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 |  | | 30 |  |
| Type of Course | | elective | | | Percentage of e-learning | | | | 0 | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | - to research and understand the language of volume  - to understand the relationship of volume (full plastic and relief) and light  - to research the relationship between volume and space  - to master copying after a gypsum model (identification of existing ways of interpreting) and modelling after a living model (independent artistic interpretation of the template) | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Sculpture 1 course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will, after having passed Sculpture 2 exam, be able to:  1. Analyse, explain and elaborate on their attitude and preferences in sculptural expression.  2. Select and reveal information required for their choice.  3. Classify, evaluate and elaborate on their choice of work in relation to contemporary sculpture as an artistic sculptural expression.  4. Apply and use knowledge of artistic elements and principles of composition to own work during interpretative creation of their sculpture.  5. Analyse, elaborate and defend their idea of sketch.  6. Make own sculpture in material in an interpretative and creative way.  7. Design and display own work (even virtually - on the computer)  8. Present and compare their finished work together with the initial sketch and realized solution using arguments.  9. Theoretically defend, interpret and present own work as a visual work of art.  10. Evaluate and analyse the work. | | | | | | | | | | | |
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| **COURSE TITLE** | **Photography II** | | | | | | | | | | | |
| **Code** | UASC01 | | | Year of Study | | | | Undergraduate study -  2nd Year 4th Semester | | | | |
| **Name of Lecturer** | Associate Professor Ivan Kolovrat | | | ECTS value | | | | 3 | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 30 | 0 |
| Type of Course | elective | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to expressive possibilities, idea, approach, importance and use of the medium of photography. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | The student has to carry out obligations required by Photography I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  -define theoretical and technological basis as prerequisites necessary for working in the photographic medium,  - distinguish between different areas and the application of the photographic image,  - assess and specify design and technological processes in the implementation of photographic projects,  - plan and create basic level photographic projects through the application of appropriate photographic tools for implementation and production of photographs. | | | | | | | | | | | |
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5th SEMESTER

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| **COURSE TITLE** | **PAINTING V.** | | | | | | | | | | | |
| **Code** | UAS401 | | | Year of Study | | | | Undergraduate study -  3rd Year 5th Semester | | | | |
| **Name of Lecturer** | Gorki Žuvela, Full Prof. | | | ECTS value | | | | 10 ECTS | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 90 | 15 | | 30 |  |
| Type of Course | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | The students acquire the individual elements of painting context and those sublime approaches used to establish a contemporary painting and existential question of a painting. Therefore, the program of graduate studies takes one step further including the independence of approach to the painting, as well as those border issues of concept, whose forms of realization and presentation through various forms of production become networked contents. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | Painting IV exam passed . | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  1. Create a study of a human figure / nude in large format- in tonal and linear way.  2. Create a study of a human figure / nude in large format- in tonal and linear way.  3. Apply personal handwriting and gestural features in different painting techniques.  4. Devise and prepare an individual project theme.  5. Implement a project.  6. Connect multiple areas of activity (painting, sculpture, design, set design, multimedia) for project implementation. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Crtanje I (KIPARI)** | | | |
| Kod | | UAS404 | Godina studija | Preddiplomski studij -  3. god. / 5. sem. |

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| **COURSE TITLE** | **Art History V** | | | | | | | | | | | | |
| **Code** | | UAP40T | | | Year of Study | | | | Undergraduate study -  3rd Year 5th Semester | | | | |
| **Name of Lecturer** | | Toni Horvatić, Lecturer | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 |  | |  |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquisition of basic facts related to historical-sociological, civilization-cultural, and artistic directions of development, scope and meaning of Fine Arts at home and abroad during the 19th century. Training for understanding, knowledge and clear differentiation of various collective artistic practices and individual artistic phenomena during the said period, and understanding their meaning through the prism of time we live in. Encouraging to independent research work. The raising of awareness of knowledge of human creativity as a fundamental driver of the development of the species. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Art history 4 exam passed . | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | **1.** To apply knowledge and understanding in interpreting basic terms related to historical-artistic development and meaning of Fine Arts during the 19th century;  2. Analyse, formulate and interpret acquired knowledge of fine arts of the 19th and the 20th century. in relation to the wider social context of the time;  3. Use basic ethical and aesthetic principles in approaching and evaluating each artistic practice;  4. Sharpen visual perception in recognizing different expressive forms of art at technological and the level of content,  5. Build and evaluate the idea of the need of constant care, preservation and restoration of artistic heritage as a future pledge of human creativity and progress. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Suvremena umjetnost III (DVK PREDD)** | | | |
| Kod | | UAS20B | Godina studija | Preddiplomski studij -  3. god. / 5. sem. |

ELECTIVE

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| **COURSE TITLE** | **Theory and technology of colour I** | | | | | | | | | | | |
| **Code** | UAS00E ISVU Code: 100991 | | | Year of Study | | | | Undergraduate study -  3rd Year 5th Semester | | | | |
| **Name of Lecturer** | Associate Professor Ivan Kolovrat | | | ECTS value | | | | 3 ECTS | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 0 | | 15 | 0 |
| Type of Course | Compulsory | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to different concepts, possibilities, approach, relevance and use of colour and its application in practice. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | Enrolment to the 5th semester of undergraduate study of Painting | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  - distinguish between different cultural and perceptual areas and terminology in application and work with colour,  - identify, connect and understand artistic, scientific, technological, cultural, historical, psychological and various other interpretations and meanings of colour and its application in practice.  -apply theoretical and practical knowledge and skills in the field of colour when implementing visual contents in different media and multi-media context,  - realize projects with different focuses through the application of appropriate tools for the realization and production in the context of colour and media used,  - create own approach and management when implementing various projects; | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Suvremena grafika I (DVK PRED)** | | | |
| Kod | | UAS006 | Godina studija | Preddiplomski studij -  3. god. / 5. sem. |

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| **COURSE TITLE** | **Graphic Design I** | | | | | | | | | | | |
| **Code** | UAS007 ISVU Code: 100268 | | | Year of Study | | | | Undergraduate study -  3rd Year / 5th Semester | | | | |
| **Name of Lecturer** | Associate Professor, Ivan Kolovrat | | | ECTS value | | | | 3 ECTS | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 0 | | 15 | 0 |
| Type of Course | elective | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to different concepts, possibilities, approach, relevance and use of graphic design in forming visual content. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | Enrolment to the 5th semester of undergraduate study of Painting | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  -distinguish between different areas and terminology in graphic design  - develop and construct different types of visualizations and similar design for targeted design and communication purposes using layout techniques   - apply theoretical and practical knowledge and skills in the field of graphic design in implementing visual content in various media context  - realize designer solutions with different focuses and complexity degree through the application of appropriate tools for implementation and production  - develop own approach in design | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Vizualne komunikacije (DVK)** | | | |
| **Kod** | | UAL40A | Godina studija | Preddiplomski studij -  3. god. / 5. sem. |

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| **COURSE TITLE** | **Stage Design 1** | | | | | | | | | | | | |
| **Code** | | UAS009 | | | Year of Study | | | | Undergraduate studj -  3rd year / 5th Semester | | | | |
| **Name of Lecturer** | | Assistant Professor Marin Gozze | | | ECTS value | | | | 3 | | | | |
| Associates | | Ivana Resić Šore, Senior Lecturer | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 0 | | 15 | 0 |
| Type of Course | | Elective | | | Percentage of e-learning | | | | - | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective is to direct and develop the student's creative identity to the arrangement of space for the purpose of stage design. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Enrolment to the 5th semester of undergraduate study of Painting | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Understand and distinguish between basic elements of stage design.  2. Define historic and artistic development of theatre.  3. Single out stage elements of theatre.  4. Identify basic characteristics of styles in applied art. | | | | | | | | | | | |
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| **COURSE TITLE** | **Production** | | | | | | | | | | | | |
| **Code** | | UAS40A | | | Year of Study | | | | Undergraduate studj -  3rd year / 5th Semester | | | | |
| **Name of Lecturer** | | Gorki Žuvela, Full Professor  Nina Ivančić, Full Professor  Associate Professor Dean Jokanović Toumin | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | | Viktor Popović, Full Professor, Ivan Kolovrat, Assistan Professor; Marin Gozze, Assistant Professor; Loren Živković Kuljiš, Associate professor; Jadranko Runjić.;Assistant Professor Kristina Restović,.Associate Professor; Edi Matulić, Senior Lecturer; Miroslav Radeljak, Lecturer; Drago Pirić | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
|  |  | | 45 |  |
| Type of Course | | elective  Performing lectures in practice | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Elective course where nominated projects-topics from Painting V course are implemented. The students choose technology and professional support they need for their planning and implementation | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | Painting IV exam passed . | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will be trained for:  1. Identification of technological process required for project implementation  2. Planning the process of project implementation  3. Understanding specificities of various technologies.  4. Project implementation with the use of required technologies. | | | | | | | | | | | |
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6th SEMESTER

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| **COURSE TITLE** | **PAINTING VI.** | | | | | | | | | | | |
| **Code** | UAS501 | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| **Name of Lecturer** | Full Professor Nina Ivančić, Full Professor | | | ECTS value | | | | 10 ECTS | | | | |
| Associates | Ivana Poljak, Assistant | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 90 | 15 | | 30 |  |
| Type of Course | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | The objective is to establish and direct the student's creative identity, his / her self-poetics and completeness of style while following the suppositions from the 1st, 2n, 3rd, 4th and 5th semester.  The students acquire the individual elements of painting context and those sublime approaches used to establish a contemporary painting and existential question of a painting. Therefore, the program of graduate studies takes one step further including the independence of approach to the painting, as well as those border issues of concept, whose forms of realization and presentation through various forms of production become networked contents. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | The student has to carry out obligations required by Painting V course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  1. Devise and prepare an individual project theme.  2. Implement a project.  3. Connect multiple areas of activity (painting, sculpture, design, set design, multimedia) for project implementation.  4. Develop and evaluate work process and research methods. | | | | | | | | | | | |
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| **COURSE TITLE** | **Final Exam** | | | | | | | | | | | |
| **Code** | UAS602 | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| **Name of Lecturer** | Mentor:  Full Professor Nina Ivančić, Full Professor | | | ECTS value | | | | 3 ECTS | | | | |
| Associates | Co-mentors:  Gorki Žuvela, Full .Prof.; Viktor Popović, Full.Prof.; Dean Jokanović Toumin, Assoc. Prof.; Blaženka Perica, PhD, Assist. Prof.; Veljko Popović, Assist. Prof.; Loren Živković Kuljiš, Assoc. Prof.; Marin Gozze, Assoc. Prof.; Ivan Kolovrat, Assoc. Prof. | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 15 | | 15 |  |
| Type of Course | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives |  | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | To have passed exams from the 1st and the 2nd year of undergraduate study  The student has to carry out obligations required by course programme (signed by all the lecturers from the 5th semester) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  1. Devise and prepare an individual project theme.  2. Implement a project.  3. Connect multiple areas of activity (painting, sculpture, design, set design, multimedia) for project implementation.  4. Prepare and present final exam.  5. Implement an independent exhibition project  6. Develop and evaluate work process and research methods. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Crtanje II (KIPARI)** | | | |
| Kod | | UAS504 | Kod | UAS504 |

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| **COURSE TITLE** | **Art History VI** | | | | | | | | | | | | |
| **Code** | | UAP50T | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| **Name of Lecturer** | | Toni Horvatić, Lecturer | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 0 | | 0 |  |
| Type of Course | | Compulsory | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquisition of basic facts related to historical-sociological, civilization-cultural, and artistic directions of development, scope and meaning of Fine Arts at home and abroad during the 20th century. Training for understanding, knowledge and clear differentiation of various collective artistic practices and individual artistic phenomena during the said period, and understanding their meaning through the prism of time we live in. Encouraging to independent research work. The raising of awareness of knowledge of human creativity as a fundamental driver of the development of the species. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Art History V course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | **1.** To apply acquired knowledge and understanding in interpreting basic terms related to historical-artistic development and meaning of Fine Arts during the 20th century;  2. Analyse, formulate and interpret acquired knowledge of fine arts of the 20th century. in relation to the wider social context of the time;  3. Use basic ethical and aesthetic principles in approaching and evaluating each artistic practice;  4. Sharpen visual perception in recognizing different expressive forms of art at technological and the level of content,  5. Build and evaluate the idea of the need of constant care, preservation and restoration of artistic heritage as a future pledge of human creativity and progress. | | | | | | | | | | | |
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| **NAZIV PREDMETA** | **Suvremena umjetnost IV (DVK PREDD)** | | | |
| Kod | | UAS30B | Kod | UAS30B |

ELECTIVE

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| **COURSE TITLE** | **Theory and technology of colour II** | | | | | | | | | | | |
| **Code** | UAS108 ISVU Code: 100993 | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| **Name of Lecturer** | Associate Professor Ivan Kolovrat | | | ECTS value | | | | 3 ECTS | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 0 | | 15 | 0 |
| Type of Course | Compulsory | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to different concepts, possibilities, approach, relevance and use of colour and its application in practice. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | The student has to carry out obligations required by Theory and Technology of Colour I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  - distinguish between different cultural and perceptual areas and terminology in application and work with colour,  - identify, connect and understand artistic, scientific, technological, cultural, historical, psychological and various other interpretations and meanings of colour and its application in practice.  -apply theoretical and practical knowledge and skills in the field of colour in when implementing visual contents in different media and multi-media context,  - implement projects with different focuses through the application of appropriate tools for the realization and production in the context of colour and media used,  - create own approach and management when implementing various projects; | | | | | | | | | | | |
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| **COURSE TITLE** | **Contemporary Graphic II** | | | | | | | | | | | | |
| Code | | UAS106 | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| Name of Lecturer | | Associate Professor Kristina Restović | | | ECTS value | | | | 3 ECTS | | | | |
| Associates | | Edi Matulić, Senior Lecturer | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 15 | 0 | | 30 | 0 |
| Type of Course | | elective | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Acquire the basics of graphic technology and creative possibilities of graphic medium. Introduction to the graphic process, its stages and rules. Training for the realization of the author's interpretation of the theme through graphic works | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Contemporary graphic I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will, after having passed the exam, be able to:  1. recognize graphic work  2. explain the process of creation of graphic work  3. develop a visual idea and interpret it through graphic media  4. present and elaborate on own work of art | | | | | | | | | | | |
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| **COURSE TITLE** | **Graphic Design II** | | | | | | | | | | | |
| **Code** | UAS107 ISVU Code: 100269 | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| **Name of Lecturer** | Associate Professor Ivan Kolovrat | | | ECTS value | | | | 3 ECTS | | | | |
| Associates |  | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 0 | | 15 | 0 |
| Type of Course | elective | | | Percentage of e-learning | | | | 30.00% | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | |
| Objectives | Acquisition of creative, theoretical, technological and practical knowledge and skills, as well as introduction to different concepts, possibilities, approach, relevance and use of graphic design in forming visual content. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | The student has to carry out obligations required by Graphic Design I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | The student will, after having passed the exam, be able to:  -distinguish between different areas and terminology in graphic design  - develop and construct different types of visualizations and similar design for targeted design and communication purposes using layout techniques   - apply theoretical and practical knowledge and skills in the field of graphic design in implementing visual content in various media context  - realize designer solutions with different focuses and complexity degree through the application of appropriate tools for implementation and production  -   Develop own approach to design. | | | | | | | | | | | |
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| **COURSE TITLE** | **Stage Design II** | | | | | | | | | | | | |
| **Code** | | UAS109 | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| **Name of Lecturer** | | Assistant Professor Marin Gozze | | | ECTS value | | | | 3 | | | | |
| Associates | | Ivana Resić Šore, Senior Lecturer | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 30 | 0 | | 15 | 0 |
| Type of Course | | Elective | | | Percentage of e-learning | | | | - | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | The objective is to direct and develop the student's creative identity to the arrangement of space for the purpose of stage design. | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Stage Design I course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | 1. Understand and distinguish between basic elements of stage design.  2. Define historic and artistic development of the theatre.  3. Single out stage elements of the theatre.  4. Identify basic characteristics of styles in applied art.  5. Identify, analyse and describe drawing instruments. | | | | | | | | | | | |
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| **COURSE TITLE** | **Production** | | | | | | | | | | | | |
| **Code** | | UAS50A | | | Year of Study | | | | Undergraduate study -  3rd year / 6th Semester | | | | |
| **Name of Lecturer** | | Gorki Žuvela, Full Professor  Nina Ivančić, Full Professor  Associate Professor Dean Jokanović Toumin | | | ECTS value | | | | 2 ECTS | | | | |
| Associates | | Viktor Popović, Full Professor, Ivan Kolovrat, Assistan Professor; Marin Gozze, Assistant Professor; Loren Živković Kuljiš, Associate professor; Jadranko Runjić.;Assistant Professor Kristina Restović,.Associate Professor; Edi Matulić, Senior Lecturer; Miroslav Radeljak, Lecturer; Drago Pirić | | | Teaching (number of hours per semester) | | | | L | S | | E | T |
| 0 | 0 | | 45 | 0 |
| Type of Course | | elective  Performing lectures in practice | | | Percentage of e-learning | | | |  | | | | |
| **COURSE DESCRIPTION** | | | | | | | | | | | | | |
| Objectives | | Elective course where nominated projects-topics from Painting VI course are implemented. The students choose technology and professional support they need for their planning and implementation | | | | | | | | | | | |
| Enrolment requirements and entry competences required for the course | | The student has to carry out obligations required by Painting IV course programme (signed by the lecturer) | | | | | | | | | | | |
| Expected learning outcomes at the course level (from 4 to 10 learning outcomes) | | The student will be trained for:  1. Identification of technological process required for project implementation  2. Planning the process of project implementation  3. Understanding specificities of various technologies.  4. Project implementation with the use of required technologies. | | | | | | | | | | | |
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